

Status

Trond Danielsen

[Publish Date]

Distribution: DIPS Internal

Guidelines for releasing Code as Open Source

DIPS Open Source Policy

ENABLING EFFICIENT HEALTHCARE

History

|  |  |  |  |
| --- | --- | --- | --- |
| Date | Version | Author | Description |
| 2020-03-19 | 0.1 | Trond Danielsen |  |

Approval

|  |  |  |  |
| --- | --- | --- | --- |
| Date | Version | Approved by | Role |
|  |  |  |  |

© 2020 DIPS AS.

All rights reserved.

No part of this publication may be reproduced,

stored in a retrieval system, or transmitted, in any

form or by any means, mechanical, electronic,

photocopying, recording, or otherwise, without

prior written permission of DIPS AS.

DIPS AS

Postboks 1435

8037 Bodø

Norway

<http://dips.no>

+47 75 59 20 00

Contents

[1 Introduction 1](#_Toc387323346)

# Preface

The purpose of this policy is to give some basic guidelines and procedures to employees at DIPS who want to work on open source projects or publish code and artifacts developed at work on public repositories. As part of your employment agreement, DIPS own intellectual property (IP) you create while at the company. A formal approval is therefore required before work is published.

# General rules

1. Approval to publish must be obtained from your *Development manager* prior to publishing.
2. The amount of time and resources spent on open source projects must be aligned with priorities made by the \_Product Owner\_. For instance, team members should not on their own initiative:
   1. provide free support to third party users
   2. extend libraries outside the scope of the features that the team has commited to.
3. Open source projects created by DIPS that are used in production code should follow the same development process as any other code in DIPS.
   1. The exception is example projects that are not used as part of the DIPS production code and are provided *as is* to customers and partners. In such case the project must be clearly labeled to indicate the level of support that can be expected. Such projects do not fall under the general maintenance agreement.
4. The preferred license is MIT. See https://github.com/DIPSAS/DIPS.Xamarin.UI/blob/master/LICENSE for an example. Every repository must contain a LICENSE file at the root folder of the project.
5. Open source needs open builds. The preferred build solution is Azure Pipeline.